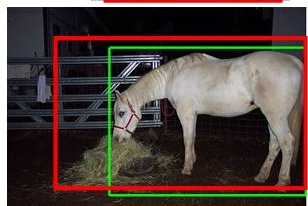
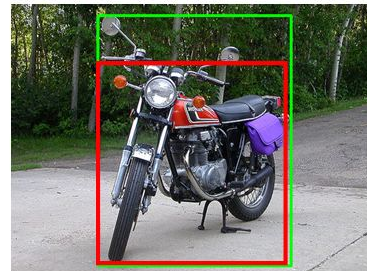


Object Detection

Tejus Gupta



Simplest Method: Sliding Window Approach

- Use a classifier that can identify if an image has an object.
- Use boxes with different scales, aspect ratios and positions to detect object.
- Be careful: Non maximal suppression

What classifier to use?

- Template matching



Matching Result



Detected Point

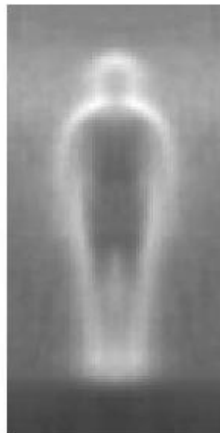


What classifier to use?

- Histogram Of Gradient (Dalal and Triggs)
 - (Was so good, authors created new dataset INRIA)
 - Local appearance and shape characterized by edge direction, not precise location
 - Divide image into cells, compute 1d histogram, normalize
 - For humans, coarse spatial sampling, fine orientation sampling and strong normalization best
 - Use (linear)SVM



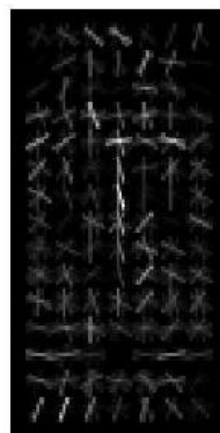
Input
example



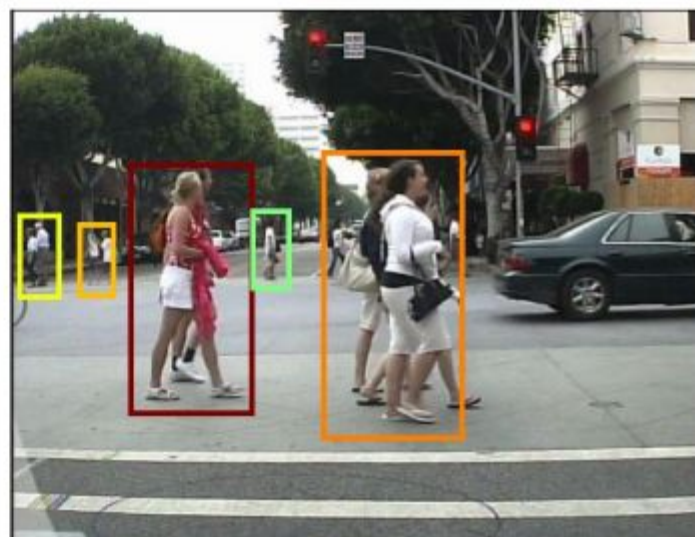
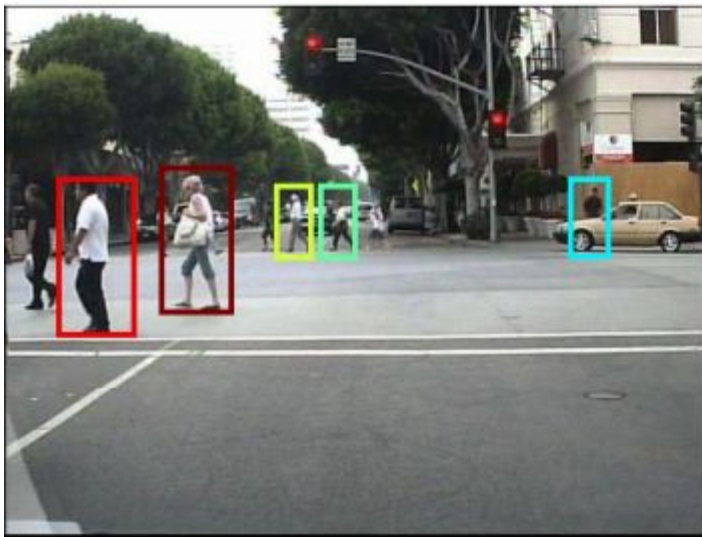
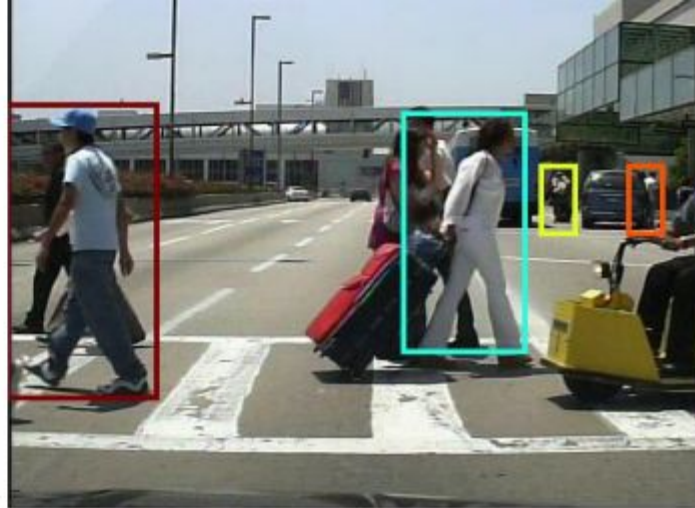
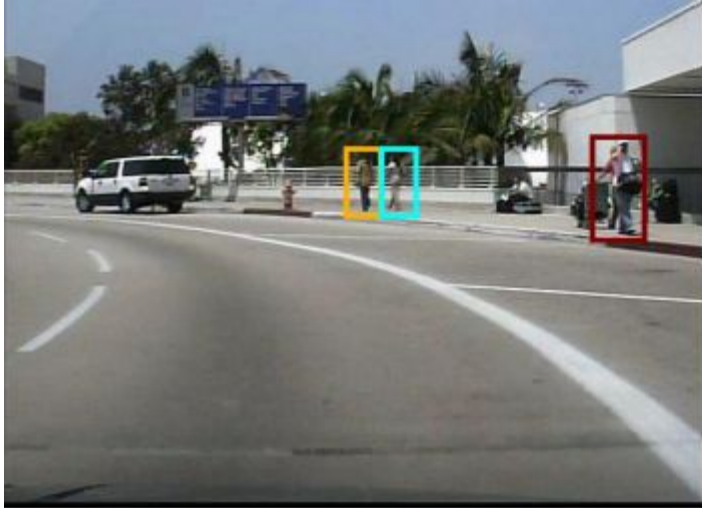
Average
gradients



Weighted
pos wts

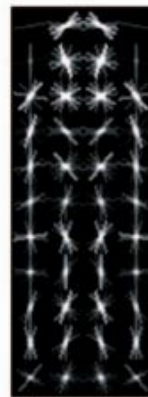
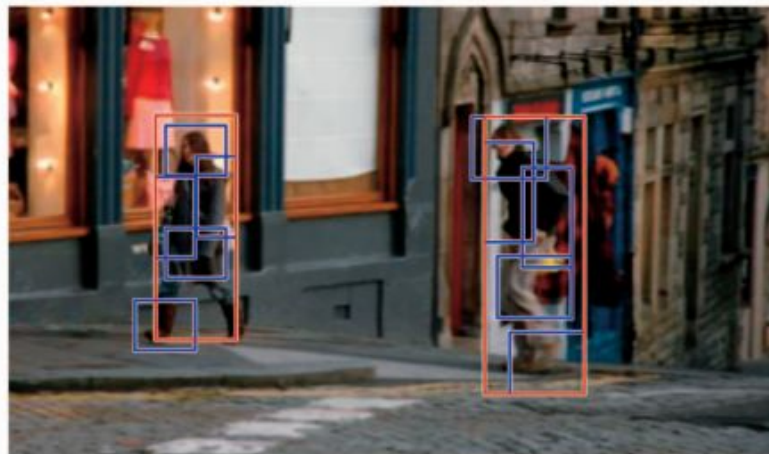


Weighted
neg wts

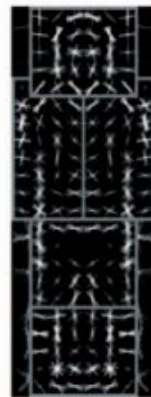


What classifier to use?

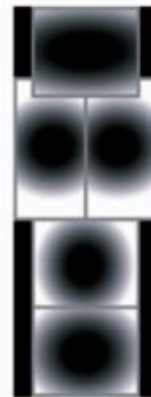
- Deformable Parts Model (Girshick et al - Univ. of Chicago)



(a)



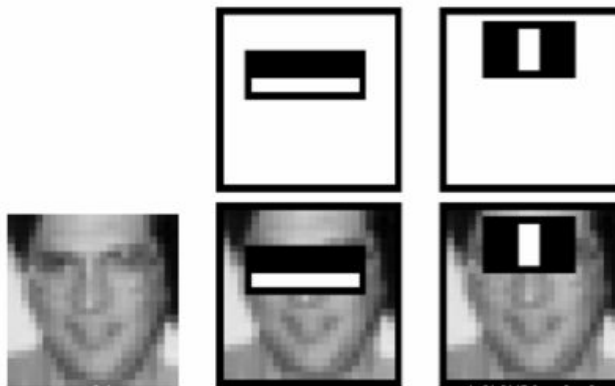
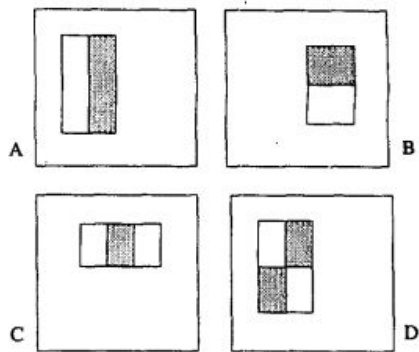
(b)



(c)

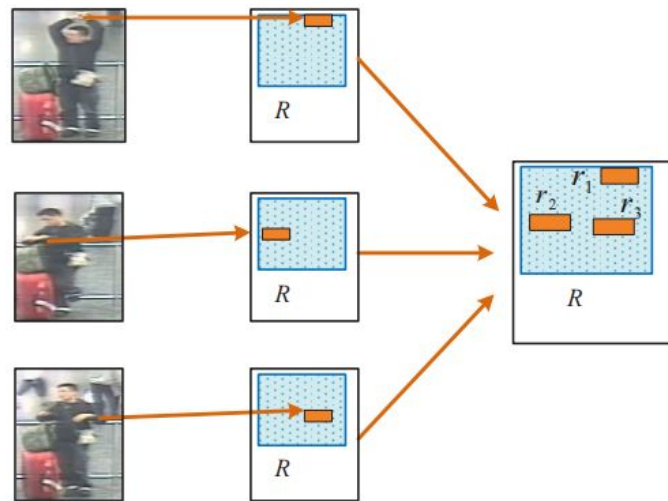
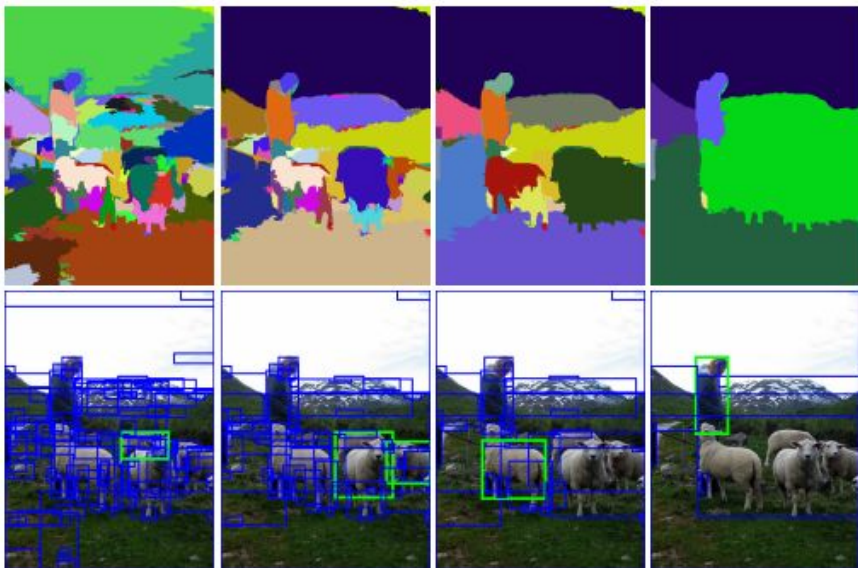
What classifier to use?

- Boosted cascade of Simple features (Viola, Jones - Cambridge)
 - Integral image allows very fast feature evaluation
 - Just 3 kinds of features
 - Over 180,000 rectangle features for a window, much more than pixels
 - Apply each feature, choose best threshold and select features with min error rates(->6000 features)
 - Train a decision tree to select which features to evaluate



Segmentation as selective search + Regionlets features

- Use hierarchical segmentation to guess object location.
- Different strategies for deformable and rigid objects.
- Small regions - vulnerable to variations, big regions - poor localization.
- Regionlets are designed capture same appearance in different locations due to deformations.



Build a 3D Model



What classifier to use?

- Convert image to 1D array.
- Or use hand engineered feature extractors
- Train a classifier (kNN, ...) based on some distance metric.

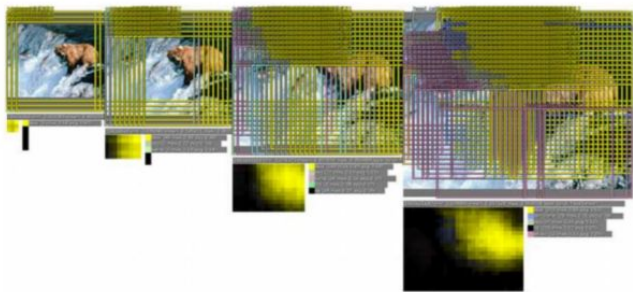
Pascal VOC 2007 MAP

- DPM(2011) - 33.7
- Regionlets - 41.7
- R-CNN + AlexNet - 54.2
- R-CNN + BBox regression - 58.5
- R-CNN + VGG16 - 66
- Fast R-CNN - 69 (0.5 FPS)
- Faster R-CNN - 73 (VGG16, 7FPS) and 62 (ZF, 18FPS)
- YOLO - 63.4 (45 FPS)

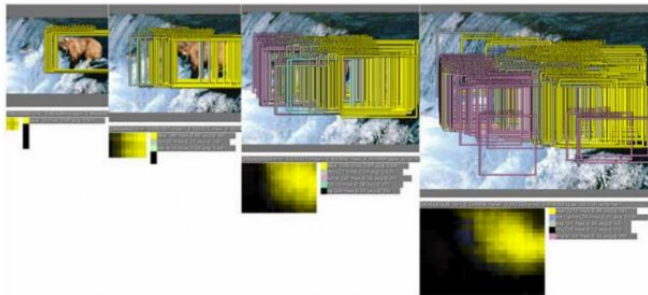
Convolutional Neural Networks

Try every box, but smartly

Window positions + score maps



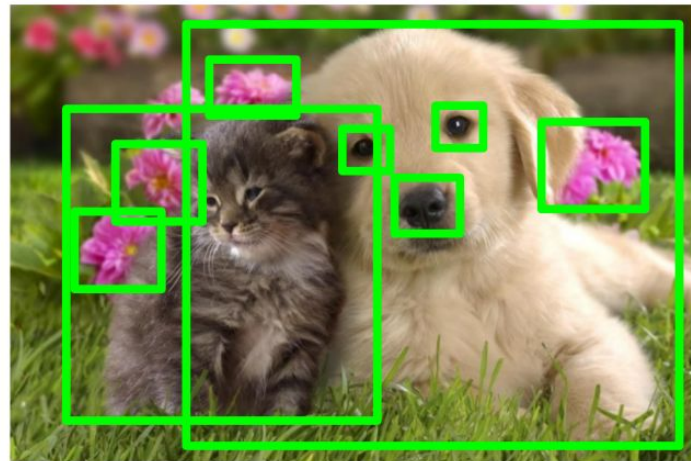
Box regression outputs



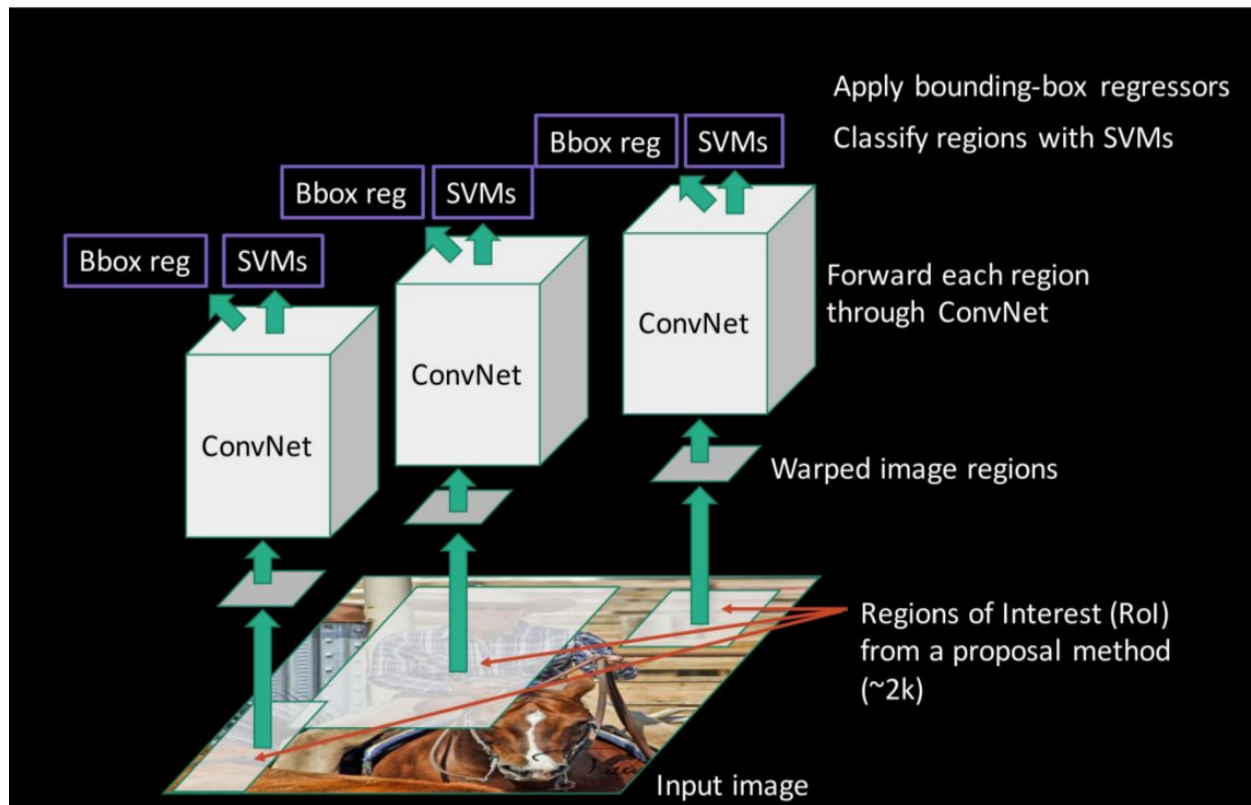
Final Predictions



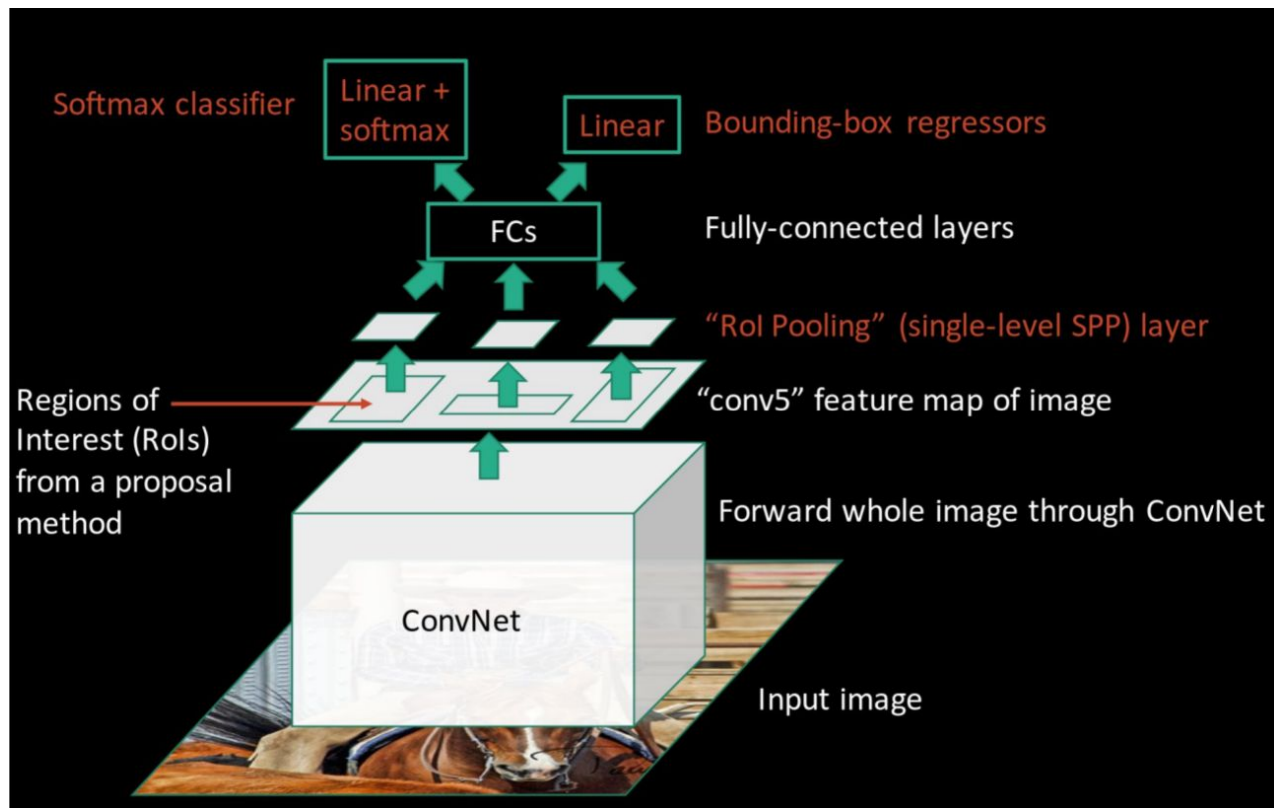
Region Proposal



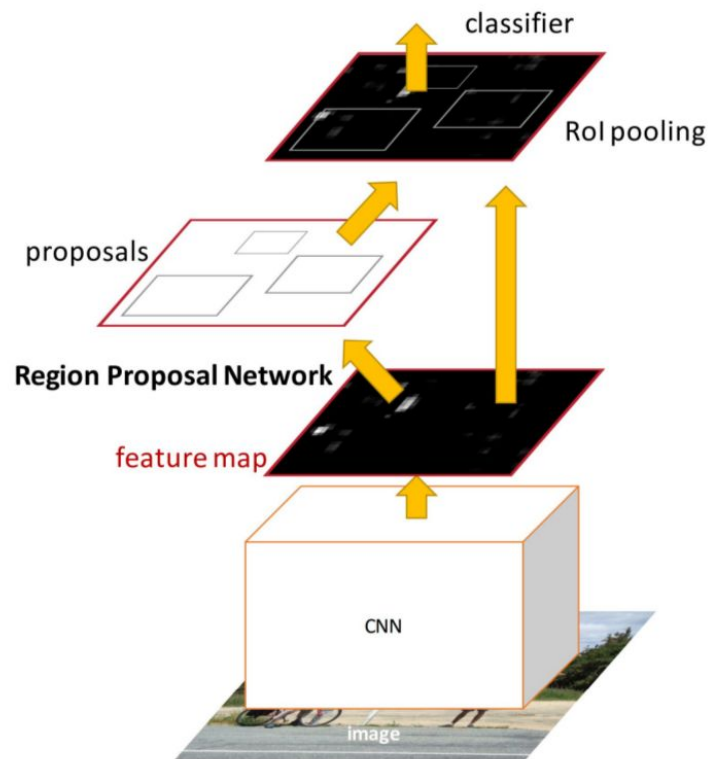
R-CNN



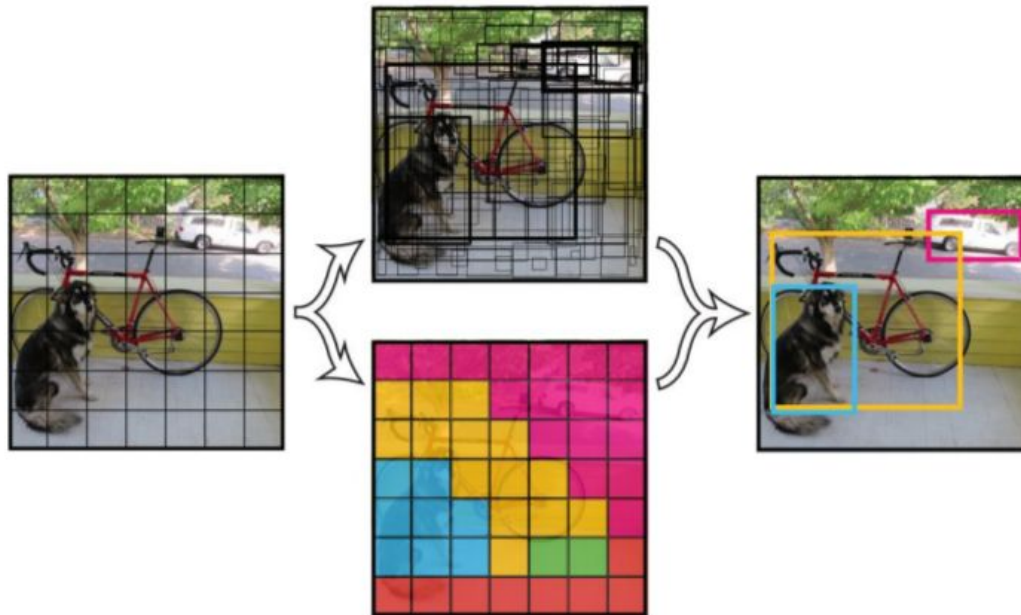
Fast R-CNN



Faster R-CNN



YOLO



Andrea Vedaldi's Tutorials

Decision tree trained on VGG16 features

Bag of Visual Words

Thank You

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